



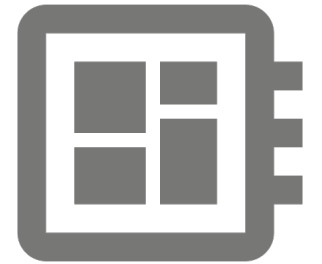
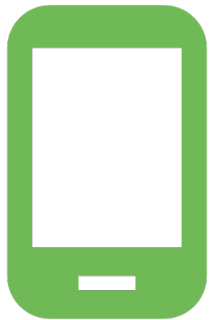
+
GDG DevFest 2017

android
things

Tommy Lau
Lifelong Developer
@TommyLau

What is Android Things?

Android Things is an **extension** of the Android platform for **IoT** and **embedded** devices.



androidthings



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Android Things is ideal for **powerful, intelligent** devices on the edge that need to be **secure**.



Point of Sale
Inventory Control
Interactive Ads
Vending Machines



Cameras
Gateways
HVAC Control
Smart Meters



Asset Tracking
Fleet Management
Driver Assist
Predictive Service



Security Systems
Smart Doorbells
Routers
Energy Monitors

Similarities



Android SDK



Android Studio



Kotlin



Firebase



Cloud Platform



Play Services

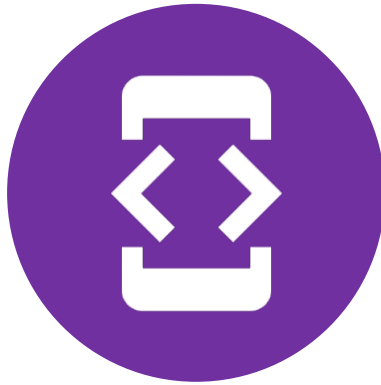


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Differences



Without
Play Store



Subset API



Custom
Hardware



Single Purpose
Device



OTA Deploy



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Applications

Launcher

Phone

Messaging

Contacts

Calendar

Browser

Settings

Application Framework

Activity
Manager

Window
Manager

Power
Manager

Resource
Manager

XMPP Service

Content
Providers

Wallpapers

SystemUI

Package
Manager

Telephony
Manager

Location
Manager

Connectivity
Manager

View System

Runtime
Permissions

Soft
Keyboards

Notifications

Libraries

Surface
Manager

Media
Framework

Chromium

SSL

HAL

Audio
Manager

SQLite

OpenGL

libc

Android Runtime

Core Libraries

Android Runtime
(ART)

Linux Kernel

Display Driver

Camera Driver

Bluetooth
Driver

Binder (IPC)
Driver

USB Driver

Audio Driver

WiFi Driver

Power
Management

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Things Support Library

Peripheral I/O

Device
Management

User Drivers

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Camera Driver

Bluetooth
Driver

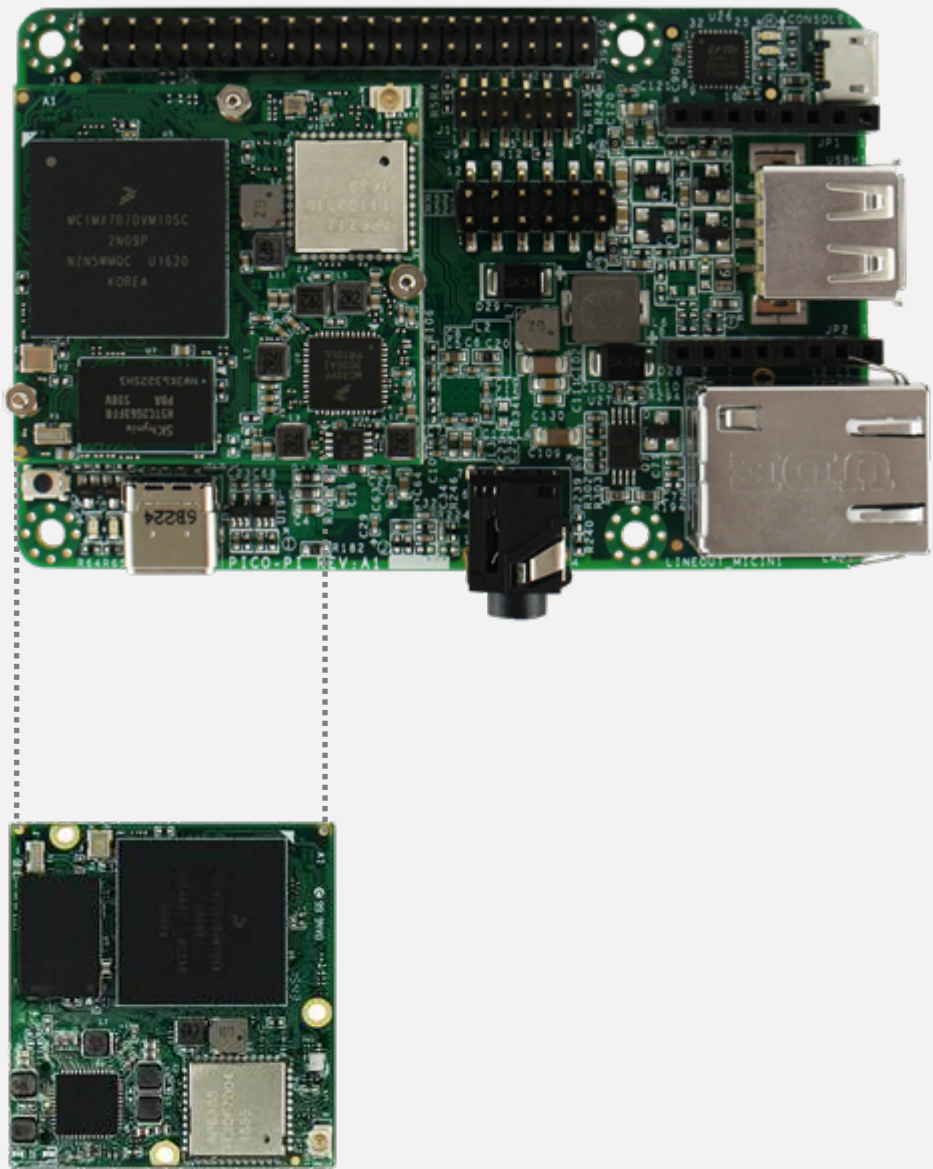
Binder (IPC)
Driver

USB Driver

Audio Driver

WiFi Driver

Power
Management



SoM
Architecture



Google
Managed BSP



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Easy and Secure Deployment

Managed by Google

Android Framework

Hardware Libraries

Linux Kernel

Managed by Developers

Apps

User Drivers



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Easy and Secure Deployment



Signed Images



Verified Boot



A/B Rollback
Protection



Automatic
Security Updates



Android Things Console



Manage
IoT Product



Download
And Install



Build OEM
Factory Images



OTA
Update

partner.android.com/things/console



Product settings

Product name ⓘ

Tommy's Android Things

Product description

Tommy's First Android Things Project

SOM type ⓘ

Raspberry Pi 3

CREATE STARTER BUILD

OEM partition size ⓘ

32 MB

Include these Google services



Google Play Services

SAVE CHANGES

Bundles

UPLOAD

ID	Filename	Size	Date uploaded
<input checked="" type="radio"/> 1	v1.zip	661 KB	Nov 3, 2017
<input type="radio"/> 0	Empty bundle	---	---

Android Things versions

OS build	OS version	Date uploaded
<input checked="" type="radio"/> OIR1.170720.017	0.5.1-devpreview(latest)	Aug 24, 2017
<input type="radio"/> OIR1.170720.015	0.5.0-devpreview	Aug 10, 2017
<input type="radio"/> NIH40K	0.4.1-devpreview	Jun 15, 2017

CREATE BUILD CONFIGURATION

PRODUCT SETTINGS

FACTORY IMAGES

OTA UPDATES

Bundles

UPLOAD

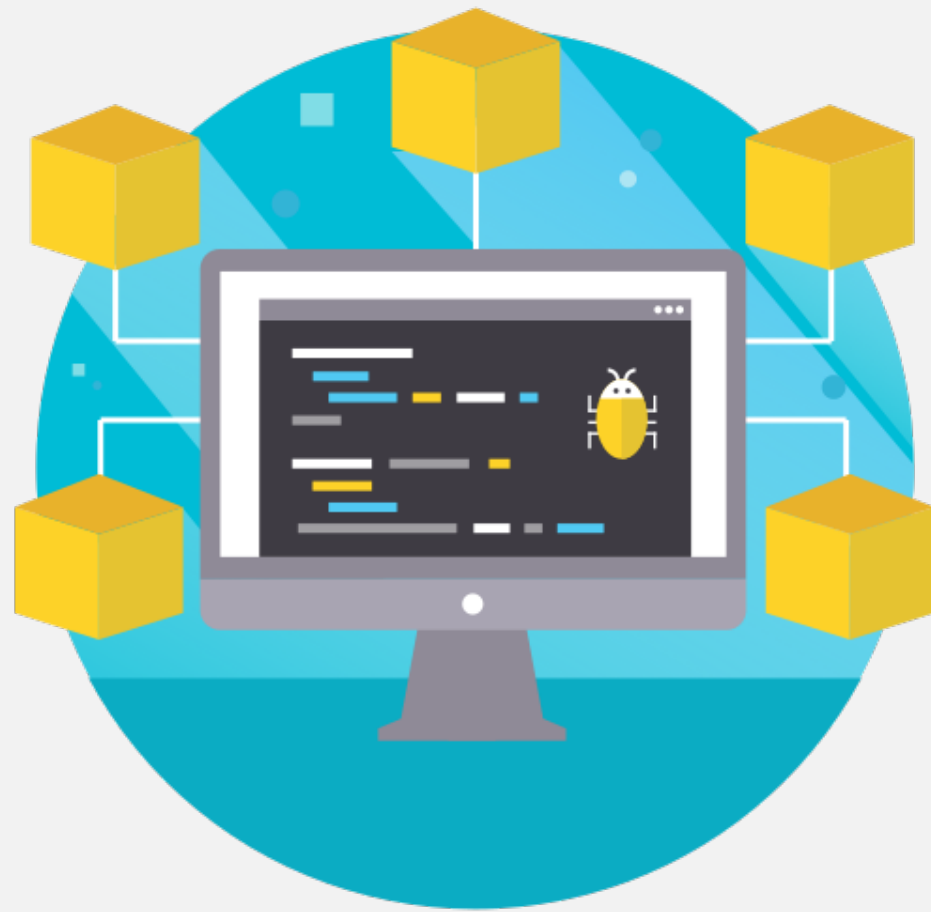
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Android Things versions

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<input type="radio"/> NIH40K	0.4.1-devpreview	Google Play Services	Jun 15, 2017

PUSH UPDATE

CANCEL

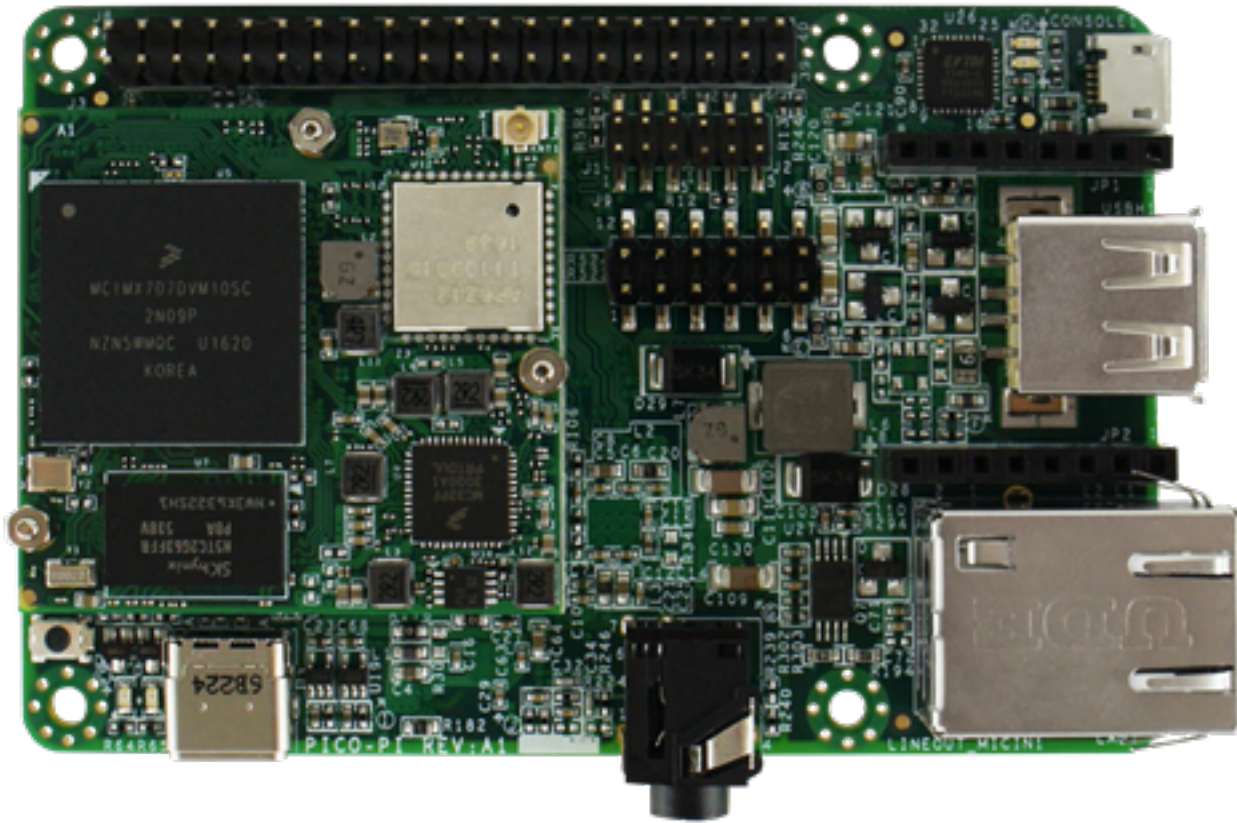


Android Things for Developers

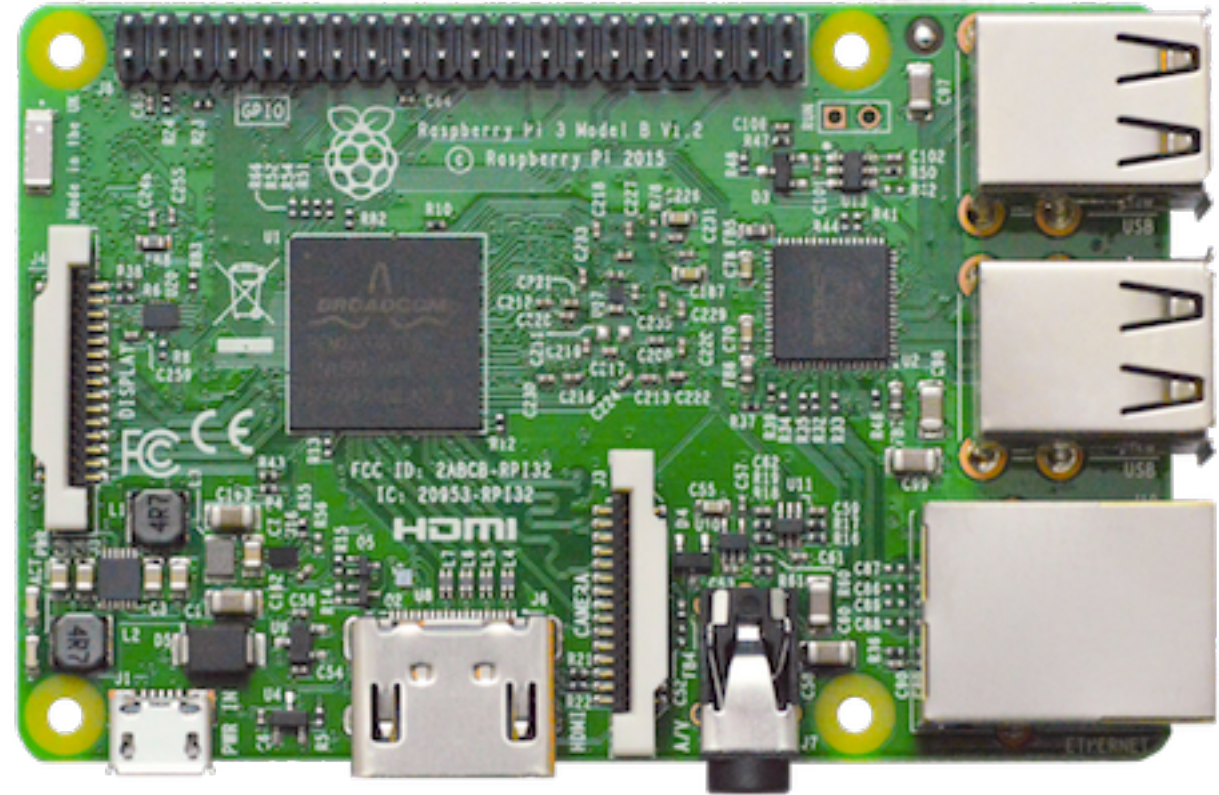


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Developer Kits



NXP Pico i.MX7D

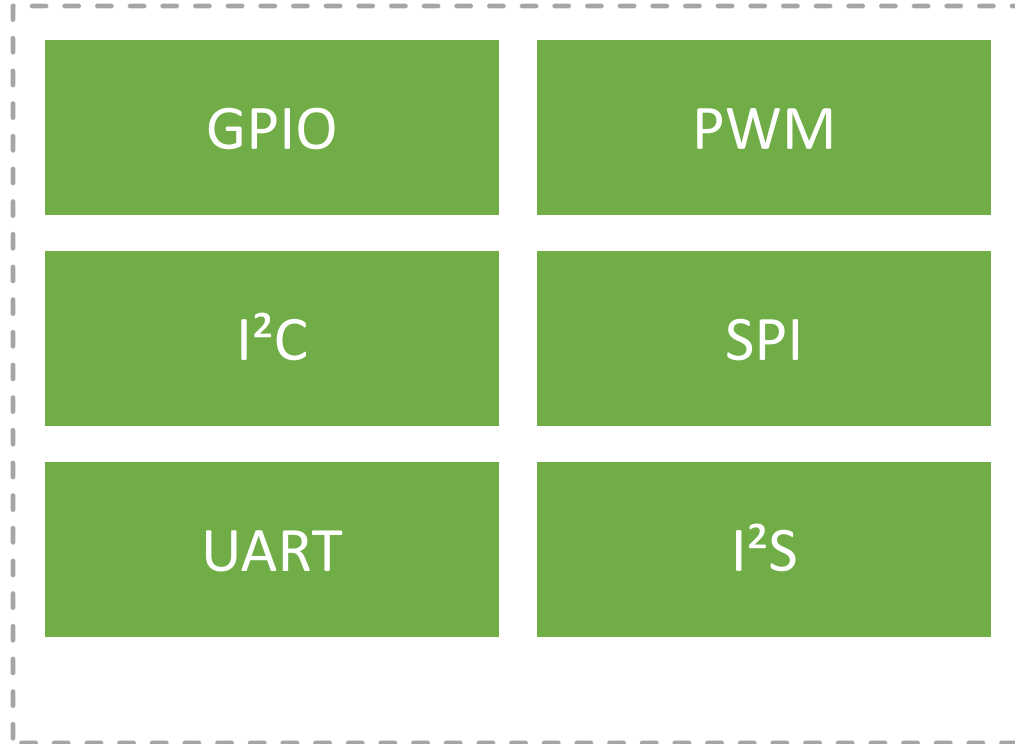


Raspberry Pi 3

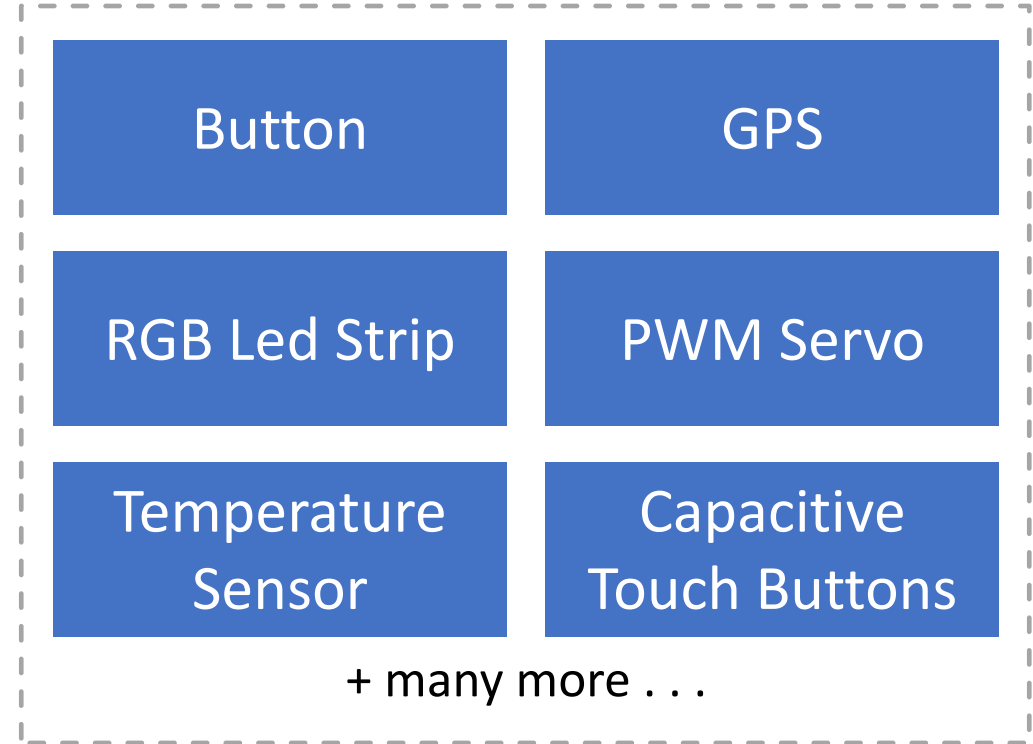
developer.android.com/things/hardware/developer-kits.html

Hardware Integration

Peripheral I/O – Low Level Access



Peripheral Driver Library – GitHub

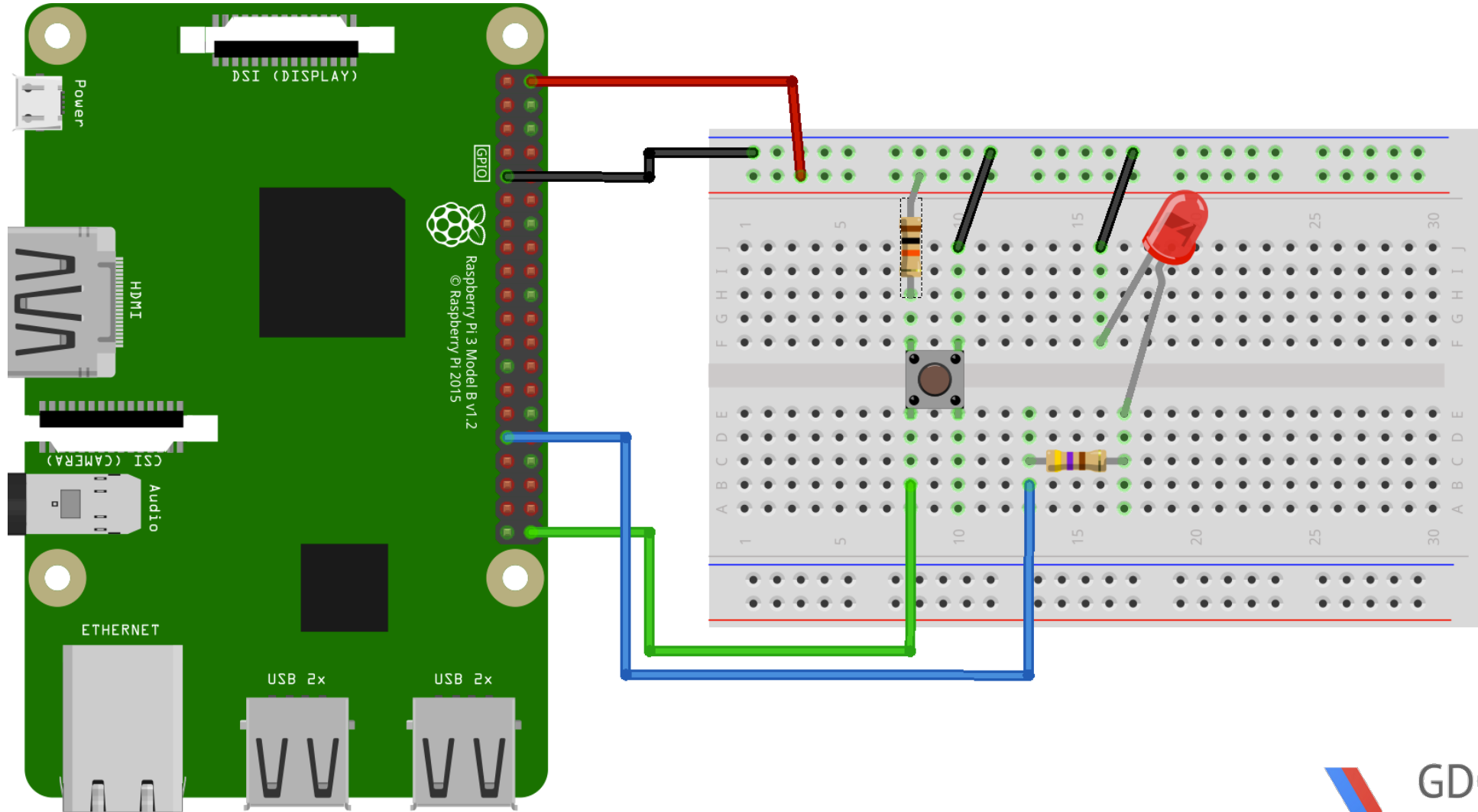


bit.ly/androidthings-github



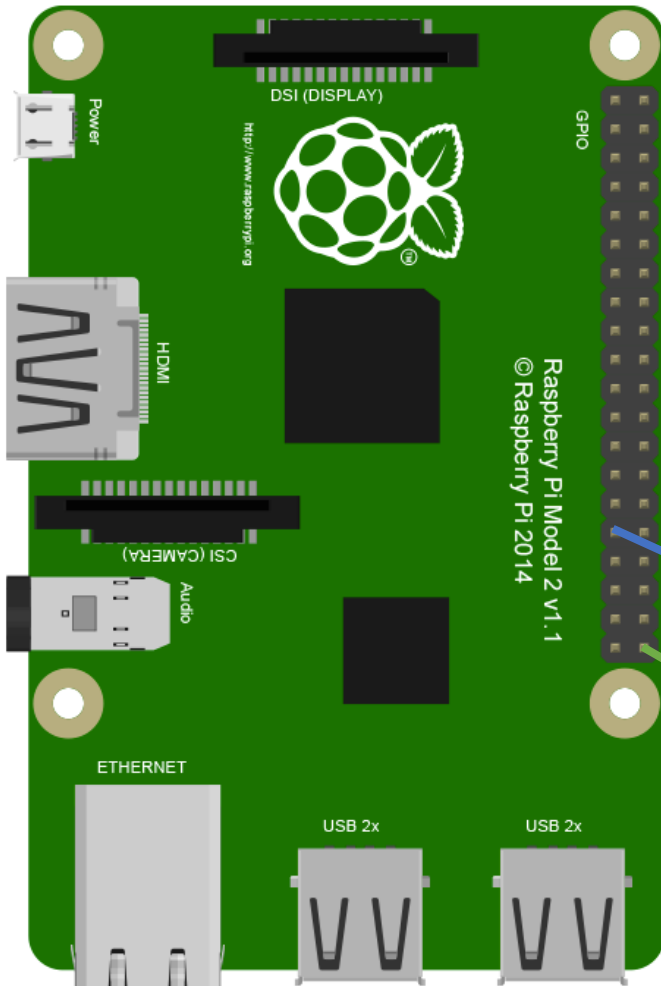
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Let's Build Android Things App























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Pinout Diagram



Raspberry Pi 2 Model B (J8 Header) pinout

WiringPi	BCM(Name)	Physical	Physical	BCM(Name)	WiringPi
	3v3 Power	1		2	5v Power
8	BCM 2 (SDA)	3		4	5v Power
9	BCM 3 (SCL)	5		6	Ground
7	BCM 4 (GPKLK0)	7		8	BCM 14 (TXD)15
	Ground	9		10	BCM 15 (RXD)16
0	BCM 17	11		12	BCM 18 (PCM_C)1
2	BCM 27 (PCM_D)	13		14	Ground
3	BCM 22	15		16	BCM 234
	3v3 Power	17		18	BCM 245
12	BCM 10 (MOSI)	19		20	Ground
13	BCM 9 (MISO)	21		22	BCM 256
14	BCM 11 (SCLK)	23		24	BCM 8 (CE0)10
	Ground	25		26	BCM 7 (CE1)11
	BCM 0 (ID_SD)	27		28	BCM 1 (ID_SC)
21	BCM 5	29		30	Ground
22	BCM 6	31		32	BCM 1226
23	BCM 13	33		34	Ground
24	BCM 19 (MISO)	35		36	BCM 1627
25	BCM 26	37		38	BCM 20 (MOSI)28
	Ground	39		40	BCM 21 (SCLK)29

BCM21
– Button

BCM6
– LED



Create Android Project

Application name

Android Things Button

Company domain

tommy.net.cn

Project location

/Users/tommy/Git/AndroidThingsButton



Package name

cn.net.tommy.androidthingsbutton

Edit

☐ Include C++ support

☐ Include Kotlin support

Cancel

Previous

Next

Finish



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Target Android Devices

Select the form factors and minimum SDK

Some devices require additional SDKs. Low API levels target more devices, but offer fewer API features.

☐ Phone and Tablet

API 15: Android 4.0.3 (IceCreamSandwich)



By targeting **API 15 and later**, your app will run on approximately **100%** of devices. [Help me choose](#)

☐ Include Android Instant App support

☐ Wear

API 21: Android 5.0 (Lollipop)



☐ TV

API 21: Android 5.0 (Lollipop)



☐ Android Auto

☒ Android Things

API 26: Android 8.0 (Oreo)



Cancel

Previous

Next

Finish



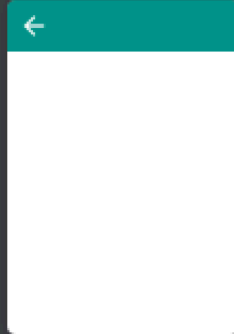
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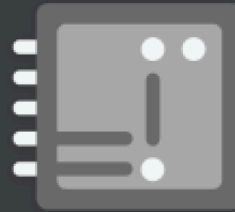
Add an Activity to Things



Add No Activity



Android Things Empty Activity



Android Things Peripheral Activ...

Cancel

Previous

Next

Finish



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Configure Activity



Creates a new activity for Android Things with peripherals

Activity Name

MainActivity

Show available peripherals

Inputs

☒ Button

☐ Capacitive touch buttons (cap12xx)

If true, dependencies and corresponding code to support buttons will be generated.

Cancel

Previous

Next

Finish



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```
// Automatically added in app level build.gradle
```

```
implementation 'com.google.android.things.contrib:driver-button:0.3'  
compileOnly 'com.google.android.things:androidthings:+'
```

```
<!-- Automatically added in AndroidManifest.xml -->
```

```
<application>
```

```
    <uses-library android:name="com.google.android.things" />
```

```
    <activity android:name=".MainActivity">
```

```
        <intent-filter>
```

```
            <action android:name="android.intent.action.MAIN" />
```

```
            <category android:name="android.intent.category.LAUNCHER" />
```

```
        </intent-filter>
```

```
        <intent-filter>
```

```
            <action android:name="android.intent.action.MAIN" />
```

```
            <category android:name="android.intent.category.IOT_LAUNCHER" />
```

```
            <category android:name="android.intent.category.DEFAULT" />
```

```
        </intent-filter>
```

```
    </activity>
```

```
</application>
```

```
private static final String gpioButtonPinName = "BCM21";

mButton = new Button(gpioButtonPinName,
    // low signal indicates the button is pressed
    // use with a pull-up resistor
    Button.LogicState.PRESSED_WHEN_LOW
);
mButton.setOnButtonEventListener(new Button.OnButtonEventListener() {
    @Override
    public void onButtonEvent(Button button, boolean pressed) {
        setLedValue(pressed);
    }
});

// In onDestroy()
mButton.close();
```

```
private static final String gpioLedPinName = "BCM6";
```

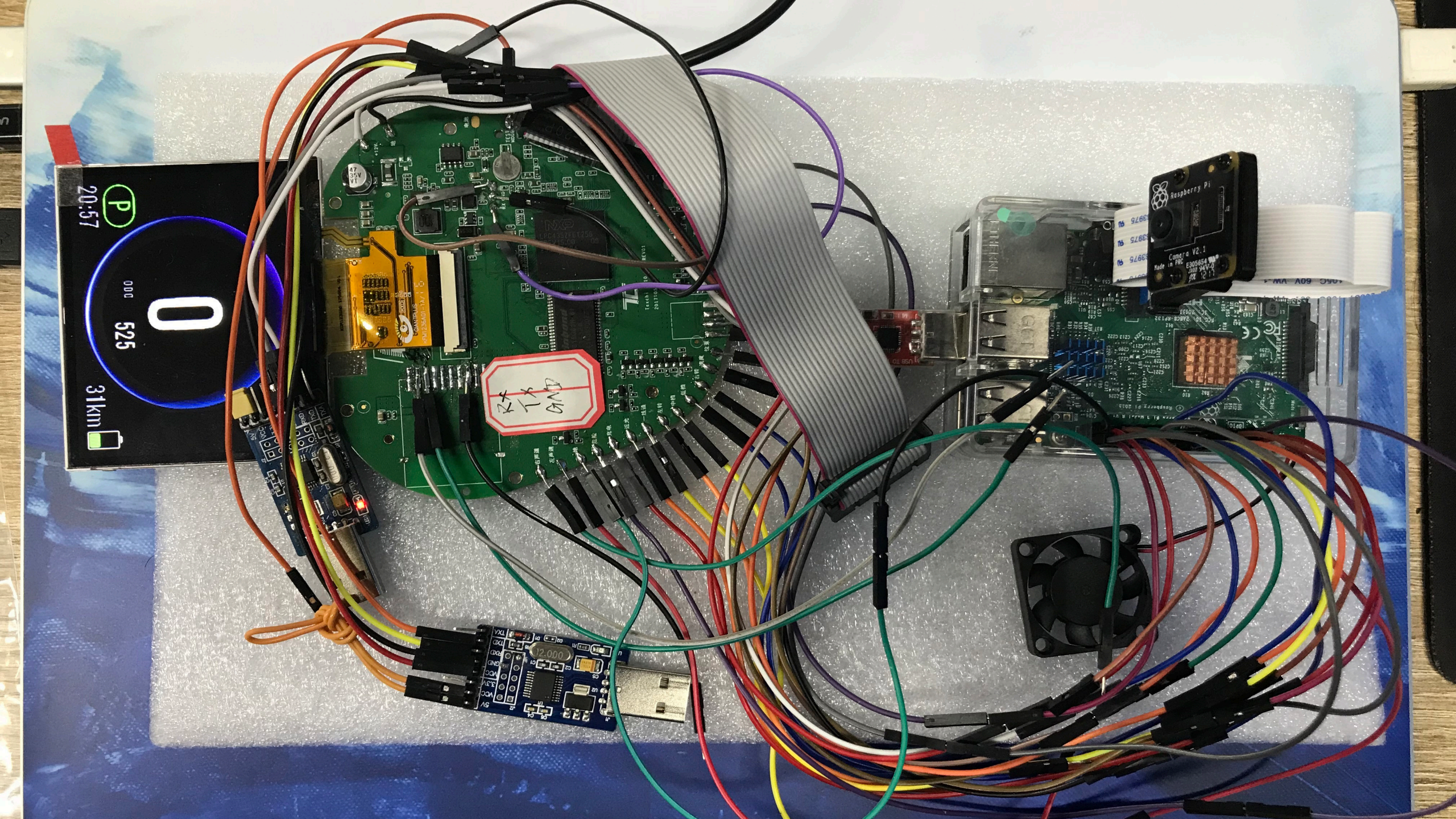
```
PeripheralManagerService service = new PeripheralManagerService();  
mLed = service.openGpio(gpioLedPinName);  
mLed.setDirection(Gpio.DIRECTION_OUT_INITIALLY_LOW);
```

```
mLed.setValue(value);
```

```
// In onDestroy()  
mLed.close();
```

Android Things Examples

hackster.io/google



Why Android Things?



The Power of
Android



Managed by
Google



Automatic and
Secure



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android
things